

"It doesn't matter, what coach knows, if the athlete doesn't know and understand it"



"Good relationship between coach and athlete is like friendly tennis match"

1. MUTUAL UNDERSTANDING of

- What?
- Why?
- How?

2. TRUST → CO-WORK (DIALOGUE) & COMMITMENT

3. PLAYER makes HIS fortune and fullfills his dreams, WITH help & support of coach





WHAT IS YOUR LEVEL NOW? WHERE ARE YOU GOING?

"Hobby –player":

- (Maybe) waits, that coach will tell, what to improve
 - Waits for instructions and commands
 - No-brain-excecution
- Closed for feedback (scared?)
 - "Another brick in the wall"
 - No competitiveness



Ambitious player:

- (Clear) self-image (strenghts / dev. keypoints)
 - Pro-activity
 - Practice focus & creativity
 - Open for learning and feedback
- Commitment and ownership of the process
 - Competitiveness





DIALOGUE / MIRROR

- Coach: Post-game evaluation

Player: Post-game self-evaluation

- Statistics

- Team / personal video
 - Conversation

MEANINGVALUE

- Motivation & Confidence
- Self-knowledge

- Steps for development

Learning!



"FEHA19 way"

- COACH post-game evaluation (TalentX)
- Player post-game self-evaluation (Google Forms)
- Statistics
- Video feedback (individual / team)

1-5 EVALUATION

- 5 = International level
- 4 = Top national level
- 3 = Solid/good level
- 2 = Challenges
- 1 = Problems, struggle



Player's post-game self-evaluation: 1-5

- Preparation for the game (mental, physic.)
- Condition during the game
- How hard did you play tonight?
- <u>Excecuting gameplan</u>
- Injuries during the game
- Overall evaluation



How hard did you play tonight?

A. DEFENSIVE HARD

Nearest player 100% energy (quick forecheck, reaction time)

- Hit/battle
- Block shots
- Stop and start, quick reaction on transition
- Forecheck 5
- Backcheck 5

B. OFFENSIVE HARD

With puck:

- Drive the net
- Take hit/secure the puck

Without puck:

- Drive the net (Rushes, OZP)
- Support/Stretch
- D join the rush



Excecuting gameplan: <u>Player ABC's</u> + Team gameplan

DEFENCEMEN

- **OFFENSIVE GAME**
- Secure the puck
 Co-work with d-pair
 Get open & join the rush
 Off. Game between dots
 Blue line threat

6. Correct posit. in OZ
 7. NZ Gap control
 8. Protect def. Blueline
 9. Fast pin in DZ
 10. Box out

FORWARDS

- 1. Get open & moving
- 2. Help & support puck carrier
- 3. 60m rushes & drive the net
- 4. Secure the puck
- 5. Get in the slot & ready to shoot
- 6. React quickly loose pucks, turnovers
- 7. Recover & Backcheck
- 8. DZ coverage between dots
- 9. Cover shooting lanes & slot
- 10. Ready for transition

HOW PLAYER EVALUATES HIS PERFORMANCE?

2001-02 🞛 Ilves	"A" SM	-liiga	56	34 26	60	12	10	Playo	ffs	3	0	0	0	0	-3
2001-2002	• SM-liiga Gentle	man of the Y	ear												
	 SM-liiga Most ((34) 	Goals (Aarne I	Honkava	iara Tro	phy)										
56 PLAYED GAN	$1ES \rightarrow 34$ score	D GOALS													
1 game	\rightarrow 3 goals / g	game													
9 games	\rightarrow 2 goals / g														
13 games	\rightarrow 1 goal / g	ame													
= 23 games	\rightarrow 34 goals														
→ 33 games	\rightarrow 0 goals	Wh	at	did		ea	ve	on							
		th	e ic	e to	o h	el	p r	ny							
				+		2	-	-							
				tea											

HOW U18 PLAYER EVALUATES HIS PERFORMANCE?

FEHA19 - KAC, 2-3, Jan. 8.23

- **G**; 0-2, 1-1, 1-0
- SOG; 3-22,8-20,5-21 = 16-63
- SCH; 1-10(0-4), 5-11(2-4), 1-12(0-1) = 7-33(2-9)

		+/-	SCH + / -	(PP – PK)	Self evaluation
D	0 + 0	-1,	0 - 5	(0- <mark>1</mark>)	5, 4, 5, 4
w	0 + 0	-2	1-5	(0- <mark>2</mark>)	5, 5, 5, 4
W	0 + 1	1	2-4	(0-0)	5, 4, 5, 4
D W	0 + 0 0 + 1	-2 -2	0-11 1-3	(0-4) (1-1)	5, 5, 5, 4 4, <mark>3</mark> , 3, 1
D	0 + 0	1	2 – 9	(1-2)	3, 1, 3, 2



HOW U21/ERSTE PLAYER EVALUATES HIS PERFORMANCE? – Player A, defenceman

GAME #1:

28.10.2022 FEHA19 vs. SCC 3:4 (L)

Basic stats: 0+0, -1, 4 PIM, 4 SOG

5vs5 game scoring chances: 0-1 (+1 goal against, no part.)

PP GSC for: 1 (+1 PP-goal, on ice) / PK GSC ag.: 1 (+1 goal ag., no part.)

Coach game-evaluation overall: 3.00



28.10.2022 FEHA19 vs. SCC 3:4 (L)

2022.10.28 vs. SCC 3-4 L Post-Game Self- Evaluation Results	Select Your Name:	Felkészültségi szinted a mérkőzés előtt. (Mentális, fizikális) Preparation for the game. (Mental, physical)	Fizikális állapotod a mérkőzés során. <i>Condition</i> <i>during the</i> <i>Game.</i>	Mennyire játszottál <u>keményen</u> a mérkőzésen? How <u>hard</u> did you play during the game	Stratégia, taktika betartása. <i>Executing</i> the Game Plan.	Mérkőzésed értékelése. Overall Self- evaluation.	Mérkőzés közben elszenvedett sérüléseid. Injuries during the game.	
		5	4	4	4	4		4.2



HOW U21/ERSTE PLAYER EVALUATES HIS PERFORMANCE? – Player A, defenceman

GAME #2: 30.10.2022 FEHA19 vs. DEAC 4:2 (W) Basic stats: 0+0, -1, 4 PIM, 2 SOG 5vs5 game scoring chances: 4-4 (1 goal guilty + 3 GSC ag.) PP GSC for: 1 (+1 PP-goal, on ice) / PK GSC ag.: 2

Coach game-evaluation overall: 2.67



30.10.2023 FEHA19 vs. DEAC 4:2 (W)

2022.10.30 vs. DEAC 4-2 W	Felkészültségi szinted a mérkőzés előtt. (Mentális, fizikális)	Fizikális állapotod a mérkőzés során. Condition during the	Mennyire játszottál <u>keményen</u> a mérkőzésen? <i>How <u>hard</u> did you play</i>	Stratégia, taktika betartása. <i>Executing</i> <i>the Game Plan.</i>	Mérkőzésed értékelése. Overall Self- evaluation.	elszenvedett sérüléseid.	TOTAL
Post-Game Self- Evaluation Results	Preparation for the game. (Mental, physical)	Game.	during the game				
	4	4	2	2	2		2.8



HOW U21/ERSTE PLAYER EVALUATES HIS PERFORMANCE? – Player A, defenceman

GAME #3:

13.1.2023 FEHA19 vs. DVTK 2:3 (L)

Basic stats: 0+0, 0, 0 PIM, 6 SOG

5vs5 game scoring chances: 3-2 (1 goal for on ice)

PP GSC for: 6 / PK GSC ag.: 0

Coach game-evaluation overall: 3,5 (4,0)



13.1.2023 FEHA19 vs. DVTK 2:3 (L)

2023.01.13. FEHA19 vs. DVTK 2-3 L Post-Game Self- Evaluation Results	Select Your Name:	Felkészültségi szinted a mérkőzés előtt. (Mentális, fizikális) Preparation for the game. (Mental, physical)	Fizikális állapotod a mérkőzés során. <i>Condition</i> <i>during the</i> <i>Game</i> .	Mennyire játszottál <u>keményen</u> a mérkőzésen? <i>How <u>hard</u> did you play during the game</i>	Stratégia, taktika betartása. <i>Executing</i> <i>the Game Plan</i> .	Mérkőzésed értékelése. Overall Self- evaluation.	Mérkőzés közben elszenvedett sérüléseid. Injuries during the game.	
		2	3	2	1	1		1.



1.8

GAME STATS: TEAM

FEHA19

GAMES #22-#24 TEAM STATISCTICS



	104																								And Designed and the other
	- I	8	WIN	/LOSS	1000	8	G	OALS		SC. CH	ANCES	Sec. 1	SHOTS	E 9	H	ITS	BLO	CKS	ODD MA	N RUSHES	PENALTY	MINUTES	SCORIN	NG FIRST	FACEOFF
Game #	Opponent	W	L	OTW	OTL	G+	G-	ev.str. G	+ ev.str.G-	Chances +	Chances -	S for	Taken	S ag.	Hit+	Hit-	Block+	Block-	For+	Against-	FEHA19	Opponent	G+	G-	%
22	@ DAB	1	8	2	1	6	1	3	1	20	17	36	60	34	33	23	2	6	4	2	10	12	1	1 8	40 %
23	@ DVTK		Į				2																		
24	@ UTE	÷	29 	<u>.</u>	- S	c .	0	26		2 2.		e	· · · · · · · · · · · · · · · · · · ·	65 - A	2.0	()))))))))))))))))))				3 · · ·			2, 20	c 20	39°
TOTAL /	AVERAGE	1	0	0	0	6	1	3	1	20,0	17,0	36,0	60,0	34,0	33,0	23,0	2,0	6,0	4,0	2,0	10	12	1	0	40 %
GAMES #1	3-#18+CUP	2	5	1	0	18	28	14	23	16,1	22,9	28,6	44,9	33,1	34,3	20,1	7,8	10,9	4,1	3,5	7	8	3	5	44 %
SEASON	2022-23	5	14	1	1	39	86	26	70	20,00	17,00	36	60	34	33	23	2	6	4,0	2,0	10,0	12,0	5	15	42 %

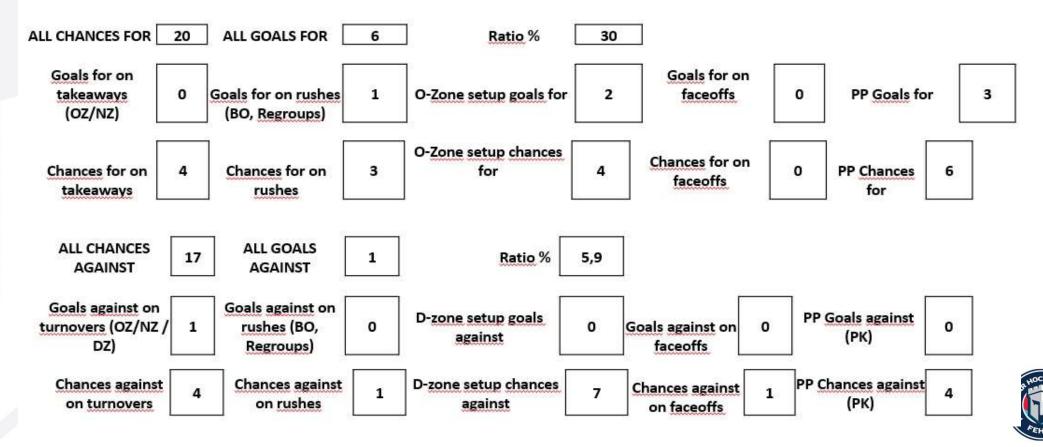
START STATS

Game # Opponent		per. V	VIN / LOS Tied	G+	1st pe G-	er. GOALS ev.str. G		1st per. SC Chances +	CHANCES Chances -	SHOTS 1 per.	HITS 1st	START TOTAL
22 @ DAB 23 @ DVTK	1	<u>,</u>		3	1	2	1	7	6	14	11	29
24 @ UTE	1	0	0	3	1	2	1	7,0	6,0	14,0	11	29,0
81 7.04 - HA	1р.	-1p.	0,5p.	+ p.	- p.			+ p.	- p.	+ points	+ p.	Average goal: 30 point



GAME STATS: TEAM

GOALS & SC. CHANCES 2022-2023 - DAB VS. FEHA19 1:6



GAME STATS: INDIVIDUAL

2022.10.28.	EHA19) vs. 5	SCC			T	ITANO	< - Go	als an	d scor	ing ch	ances				OP	PONE	NT - G	Goals a	nd sc	oring c	hance	s
Efficience		stics			5 v	/s. 5 8	R PK				PP					5 vs.	5 & PP	r -		F	νк		
Poin	t Value	S		11	8	6	2		7	4	3	1			8	6	2		4	3	1		
Name	Number	Position	RATIO	Goal Scorer	Goal Participant	Goal - On Ice	Scoring Chance - Own / Created / Participant	5 vs 5 + PK Total	Goal Scorer	Goal Participant	Goal - On Ice	Scoring Chance - Own / Created / Participant	PP Total	Plus Total	Goal Against - Guilty / Participant	Goal Against - On Ice	Chance Against - Guilty / Participant	5 vs 5 + PP Total	Goal Against - Guilty / Participant	Goal Against - On Ice	Chance Against - Guity / Participant	PK Total	Minus Total
		С	0,25				2	4		į,			0	4		2	2	16				0	16
		W	1,25				2	4			2		6	10			2	4	1			4	8
		С	1,75		1		1	10		1			4	14			2	4	1			4	8
		D	0,25			Ŷ	1 1	0			1		3	3		1	1	8		1	1	4	12
		w	1,00	1			2	4					0	4			2	4				0	4
		D	0,57		t i	Ť.	2	4		1	ĺ.		4	8	1		1	10	1	t	1	4	14
		D	0.33				2	4					0	4	1		2	12				0	12
0		w	2,00				4	8		1			4	12		1		6				0	6
		С	2,50	2	l.	l.	4	8	1	Ú.			7	15		1		6		l.		0	6
		W	0,25	-			1	2		<u> </u>			0	2		1	1	8	2			0	8
		W	0,50	111			3	6					0	6		2		12				0	12
		W	1,88		i.	i –	6	12		Ŭ	1		3	15		1	1	8		i.	1	0	8
5		D	1,33		1		2	12			Ĩ		0	12			4	8		-	1	1	9
2		W	1,50				3	6					0	6			2	4				0	4
		D	2,40	1			3	17	1		<u>_</u>		7	24		1	2	10				0	10
		С	1,50				3	6			1		3	9		1		6				0	6
		D	0,20	20. 			2	4					0	4	2		2	20	1			0	20
15		W	1,13	8			3	6		_	1		3	9	3	1	1	8				0	8
		W	3,50				2	4			1		3	7			1	2				0	2
Averages			1,27											8,8				NG.					9,1
Fifth Highest/Lowes	t													12									12
_	WINN	ING PL	AYER						1		Plus	Average	e							Minu	s Avera	ge	
Defenceman		0,8		- 1,0	1,	0 ≤			≤	10		- 15		15 ≤				≤	10		- 15		15 ≤
Center forward Winger		1,3 1,8	1,3 1,8	- 1,5 - 2,0	1,	5 ≤ 0 ≤	-		-						22 								
Team's Average Ratio		1.0		- 1,5		5 ≤																	



VIDEO FEEDBACK: INDIVIDUAL, "1st level"

- Dartfish –link game shifts + meeting
- "Highlights" OR "solid perfomance + possible highlights"?
 - Structure from chaos
 - Tolerate boring moments
- Good/average/bad shift (+/-)
- Big picture = Whole game (+/-), details



VIDEO FEEDBACK: INDIVIDUAL

Far post ^{17/83}	π	1 scene, 23:13 83 events		
		Hauto-Pause		
FEHA 0 DAB 1 09.57 1	••	Search events		٩
	01:00	Quick breakout		:
A As	01:18	Puck line		: 1
	01:54	Forecheck		:
Skate to the	02:08	Trap F1		÷
> Rebound / timer		Breakout		:
	02:53	Far post	Ô	÷
n	03:10	CTRL BO: Get open		:
- and the -	03:18	1-2-2 Forecheck F3		:
	03:19	1-2-2 Forecheck		:
▶ 1/1 ◀ ▷ ◀ ▷ 02:53.20)) 03:28	Breakout		:
	03:39	Don't turn back with puck		:



VIDEO FEEDBACK: INDIVIDUAL, "Next level"

- Dartfish –link game shifts + meeting \rightarrow "Discuss the game"
- Big picture: Player / Details: Coach
- → Player starts to own (partly) also the feedback process



VIDEO FEEDBACK: INDIVIDUAL, "Next level"

VID	EO SELF-E Defend		
Game:		Player:	1 T
Offensive game	+	-	Result:
1. Secure the puck			
2. Co-work with d-pair			
3. Get open & join the rush			
4. Offensive game between dots			
5. Blue line threat			
Defensive game	+	-	Result:
6. Correct positioning in OZ			
7. NZ Gap control			
8. Protect def. Blueline			
9. Fast pin in DZ			
10. Box out, "ass towards the net"			

VID	EO SELF-E Forw	VALUA <mark>TI</mark> ON vard	
Game:		Player:	
Offensive game	+		Result:
1. Get open & moving	-		
2. Help & support puck carrier			
3. 60m rushes, drive the net			
4. Secure the puck			
5. Get in the slot & ready to shoot			
Defensive game	+		Result:
6. React quickly - loose pucks, turnovers			
7. Recover & Backcheck			
8. DZ coverage between the dots			
9. Cover shooting lanes & slot			
10. Ready for transition			

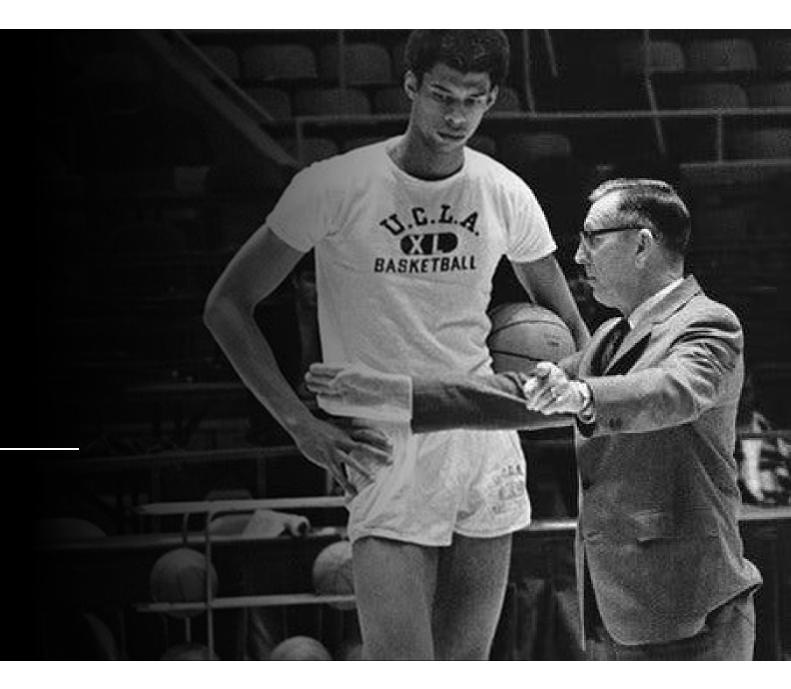
Conclusions

- Weak self-evaluation skills
- Athletes needs guidance, less ready answers (dialogue)
- Teaching methods and data-amount can vary (individual approach)
- Progressive growth of evaluation (age, developement stage, etc)
- Consistancy (timeframe, evaluation points, etc)



"YOU HAVEN'T TAUGHT UNTIL THEY HAVE LEARNED"

- John Wooden



Questions?

Köszönjük szépen!

